Thief Character Sheet

YOUR NAME: _____
YOUR CLASS: THIEF
STARTING STAMINA: 15
CURRENT STAMINA: _____ (If this reaches 0, you die!)

INVENTORY (Maximum 10 items):

1. Short Sword
2. Lockpicks
3. Grappling Hook & Rope
4. Dark Cloak
5. Waterskin
6. Dried Meat (3 pieces)
7.
8.
9.
10.

CODEWORDS (Write them down as you earn them):

NOTES:



Barbarian Character Sheet

YOUR NAME: _____
YOUR CLASS: BARBARIAN
STARTING STAMINA: 20
CURRENT STAMINA: _____ (If this reaches 0, you die!)

INVENTORY (Maximum 10 items):

1. Steel Battle Axe
2. Leather Armor
3. Coil of Rope
4. Waterskin
5. Dried Meat (3 pieces)
6.
7.
8.
9.
10.

CODEWORDS (Write them down as you earn them):

NOTES:



Wizard Character Sheet

YOUR NAME: _____
YOUR CLASS: WIZARD
STARTING STAMINA: 15
CURRENT STAMINA: _____ (If this reaches 0, you die!)

INVENTORY (Maximum 10 items):

1. Wooden Staff
2. Spellbook
3. Small Dagger
4. Waterskin
5. Dried Meat (3 pieces)
6. Tinderbox
7.
8.
9.
10.

SPELLS
Starting Spells:

- LIGHT: [ ] [ ] [ ] (3 uses)
- UNLOCK: [ ] [ ] [ ] (3 uses)
- FIRE BOLT: [ ] [ ] [ ] (3 uses)

Advanced Spells (if you get the Tome):

1. SHIELD: [ ] [ ] (2 uses)
2. DISPEL: [ ] [ ] (2 uses)
3. LIGHTNING: [ ] [ ] (2 uses)



CODEWORDS (Write them down as you earn them):

NOTES: